



# CHEERLEADING

JUDGE NUMBER:      TEAM NAME:

## CHEER CRITERIA

Crowd leading ability/ability to lead the crowd for teams nation, use of signs, poms, or megaphones, practical use of stunts/pyramids to lead the crowd, execution (native language encouraged)

**10 POINTS** \_\_\_\_\_

## PARTNER STUNTS

Execution of skills, difficulty (level of skill, number of bases, number of bases, number of stunt groups), synchronization, variety

**25 POINTS** \_\_\_\_\_

## PYRAMIDS

Difficulty, transitions moving into or dismounting out of skills, execution, timing, creativity

**25 POINTS** \_\_\_\_\_

## BASKET TOSSES

Execution of skills, height, synchronization (when applicable), difficulty, variety

**15 POINTS** \_\_\_\_\_

## TUMBLING

Group tumbling, execution of skills (includes jumps if applicable), difficulty, proper technique, synchronization

**10 POINTS** \_\_\_\_\_

## FLOW OF ROUTINE/TRANSITIONS

Execution of routine components:  
flow, pace, timing of skills, transitions

**5 POINTS** \_\_\_\_\_

## OVERALL PRESENTATION, CROWD APPEAL

Overall presentation, showmanship, crowd effect, (dance, only for all girl)

**10 POINTS** \_\_\_\_\_

**100 POINTS POSSIBLE**

**TOTAL** \_\_\_\_\_

**COMMENTS:**